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Bezalel Peleg and Peter Sudhölter

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University of Bielefeld
33501 Bielefeld, Germany

SINGLE-PEAKEDNESS AND COALITION-PROOFNESS*

BEZALEL PELEG¹ AND PETER SUDHÖLTER²

ABSTRACT. We prove that multidimensional generalized median voter schemes are coalition-proof.

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¹Institute of Mathematics and Center for Rationality and Interactive Decision Theory, The Hebrew University, Givat Ram, 91904 Jerusalem, Israel; e-mail: pelegba@math.huji.ac.il

² IMW, University of Bielefeld, Postfach 100131, D-33501 Bielefeld, Germany; e-mail: psudhoelter@wiwi.unibielefeld.de

§1. INTRODUCTION

It is well-known that the majority rule is not transitive. In order to guarantee transitivity we have to restrict the preferences of the voters. The first wellknown restriction is single-peakedness, which was introduced by Arrow [1951] and Black [1948]. The median voter scheme over the domain of single-peaked preferences was shown to be compatible with Condorcet's rule. Moulin [1980] has introduced generalized median voter schemes over one-dimensional sets of alternatives. His paper includes, among other results, the characterization of anonymous, strategy proof, and Pertian generalized median voter schemes. He also characterized the family of schemes which only satisfy anonymity and strategy-proofness. As far as we know, the latest generalization of Moulin [1980] is due to Barberá, Gul and Stacchetti [1993]. They consider generalized median voter schemes over multi-dimensional sets of alternatives. As expected, they restrict their analysis to multi-dimensional single-peaked preferences. One of their important results is that multi-dimensional generalized median voter schemes are characterized by strategyproofness. We prove in this work that multi-dimensional generalized median voter schemes are also coalition-proof. (An example in Peleg [1997] shows that not every strategy-proof game form is coalition-proof.) We now shall explain and motivate our result.

Let N be a set of n=2k+1, $k\geq 1$, voters, let B be a (finite) set of alternatives, and let P_0 be a fixed linear ordering of B. Assume that the preferences of the members of N on B are restricted to be single-peaked with respect to P_0 . Then, the median voter scheme is strategy-proof and Paretian. Moreover, the median voter's peak is an outcome of a strong Nash equilibrium (with respect to the true preferences). Thus, under the foregoing assumptions, the median voter scheme is group strategy-proof. Now, if we replace the median voter scheme by a generalized median voter scheme, then Pareto optimality may vanish (see Moulin [1980]). Hence, generalized median voter schemes may not be group strategy-proof. In this paper we address the following problem: What is the strongest kind of group stability which is satisfied by all generalized median voter schemes? We solve the foregoing problem in Sections 4 and 5: Theorem 4.1 proves that every multi-dimensional generalized median voters are fixed and 5.

eralized median voter scheme is coalition-proof. Furthermore, in Section 5 we give an example of a generalized median voter scheme which is not strongly coalitionproof.

We now briefly review the contents of this paper. Section 2 contains preliminary definitions and Section 3 introduces generalized median voter schemes. The proof of the coalition-proofness of multi-dimensional generalized median voter schemes is presented in Section 4. Finally, an example of a generalized median voter scheme which is not strongly coalition-proof, is given in Section 5.

§2. DEFINITIONS AND NOTATIONS

A game in strategic form is a system $G = (N, (A_i)_{i \in N}, (u_i)_{i \in N})$ where N is a finite set of players; A_i , $i \in N$, is the (non-empty) set of strategies of i; and $u_i : \times_{j \in N} A_j \to R$ is the payoff function of player $i \in N$. (Here R is the set of real numbers.) Let $S \subset N$, $S \neq \emptyset$. We denote $A_S = \times_{i \in S} A_i$ and $A = A_N$. If $x \in A$ then x_S denotes the restriction of x to S.

Let $G = (N, (A_i)_{i \in N}, (u_i)_{i \in N})$ be a strategic game, let $S \subset N$, $S \neq \emptyset$, and let $x \in A$. The reduced game of G with respect to (w.r.t) S and X is the game $G^{S,x} = (S, (A_i)_{i \in S}, (u_i^x)_{i \in S})$, where $u_i^x(y_S) = u_i(y_S, x_{N \setminus S})$ for all $y_S \in A_S$ and $i \in S$.

Let $G = (N, (A_i)_{i \in N}, (u_i)_{i \in N})$ be a strategic game. $x \in A$ is a Nash equilibrium (NE) of G if, for every $i \in N$, $u_i(x) \ge u_i(y_i, x_{N \setminus \{i\}})$ for all $y_i \in A_i$. We now define coalition-proofness by induction on the number of players.

Definition 2.1. (i) In a single player game $G, x \in A$ is a coalition-proof Nash equilibrium (CPNE) if and only if it is an NE.

- (ii) Let n > 1 and assume that CPNE has been defined for games with fewer than n players. Then
 - (a) For any game G with n players, $x \in A$ is self-enforcing if, for all $S \subset N$, $S \neq \emptyset, N, x_S$ is a CPNE in the reduced game $G^{S,x}$.
 - (b) For any game G with n players, $x \in A$ is a CPNE if it is self-enforcing and if there does not exist another self-enforcing strategy vector $y \in A$ such that $u_i(y) > u_i(x)$ for all $i \in N$.

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Clearly, a CPNE of a game G is an NE of G. The following definition is closely related to Kaplan's definition of semi-strong equilibrium (see Kaplan [1992]).

Definition 2.2. Let $G = (N, (A_i)_{i \in N}, (u_i)_{i \in N})$ be a strategic game and let $x \in A$. x is a strong CPNE if

(a) x is an NE of G;

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(b) for every $S \subset N$, $S \neq \emptyset$, and every NE y_S of $G^{S,x}$, there exists $i \in S$ such that $u_i(x) \geq u_i(y_S, x_{N \setminus S})$.

Clearly, a strong CPNE of G is a CPNE of G.

NE's , CPNE's and SCPNE's are ordinal concepts, that is, they are generalized in a straightforward manner to ordinal games $(N, (A_i)_{i \in N}, (p_i)_{i \in N})$, where N and A_i are defined as above and p_i is a preference (i.e. a complete and transitive binary relation) on A. If C is a set and $f: A \to C$ is an "outcome function", then every profile $(P_i)_{i \in N}$ of preferences on C induces a profile $(p_i)_{i \in N}$ of preferences on A by ap_ib iff $f(a)P_if(b)$ for all $a,b \in A$ and $i \in N$. We write $(N,(A_i)_{i \in N},f,(P_i)_{i \in N})$ for $(N,(A_i)_{i \in N},(p_i)_{i \in N})$.

§3. GENERALIZED MEDIAN VOTER SCHEMES

In this section we recall some definitions of Barberá, Gul and Stacchetti [1993] which are essential for our work.

Definition 3.1. For integers $a \leq b$, [a,b] will denote the set $\{a,a+1,\ldots,b\}$. An ℓ -dimensional box B is a cartesian product of ℓ integer intervals: $B = \times_{j=1}^{\ell} B^{j}$ where $B^{j} = [a^{j}, b^{j}]$ and $a^{j} \leq b^{j}$.

Let B be an ℓ -dimensional box. We consider B as a metric subspace of the space R^{ℓ} with the L_1 -norm. (The L_1 -norm of $\alpha \in R^{\ell}$ is $\|\alpha\| = \sum_{j=1}^{\ell} |\alpha^j|$.) A linear order on B is a complete, transitive, and antisymmetric binary relation on B. If P is a linear order on B, then $\tau(P)$ will denote the (unique) maximum of P on B.

Definition 3.2. A linear order P on a box B is multi-dimensional single-peaked with bliss point $\alpha \in B$ if and only if (i) $\tau(P) = \alpha$, and (ii) $\beta P \gamma$ for all $\beta, \gamma \in B$ satisfying $\|\alpha - \gamma\| = \|\alpha - \beta\| + \|\beta - \gamma\|$.

If B is an ℓ -dimensional box, then we denote by $\pi = \pi(B)$ the set of all single-peaked preferences with bliss point in B. Let B be an ℓ -dimensional box and let $N = \{1, \ldots, n\}$ be a (finite) set of players.

Definition 3.3. A social choice functions is a map $\varphi : \pi^N \to B$. A social choice function φ is a voting scheme if there exists a function $f : B^N \to B$ such that

$$\varphi(P_1,\ldots,P_n)=f(\tau(P_1),\ldots,\tau(P_n))$$
 for all $(P_1,\ldots,P_n)\in\pi^N$

(f will also be called a voting scheme).

We shall be interested in the following class of voting schemes. First we need an auxiliary definition.

Definition 3.4. Let B = [a, b] be a one-dimensional box and $N = \{1, ..., n\}$. A left-coalition system on B is a correspondence $W : B \to 2^N$ satisfying the following conditions:

- (3.1) If $\xi \in B$, $C \in W(\xi)$, and $D \supset C$, then $D \in W(\xi)$;
- (3.2) If $\xi, \eta \in B$ and $\xi < \eta$, then $W(\xi) \subset W(\eta)$ and
- $(3.3) \ W(b) = 2^N.$

Left-coalition systems induce voting schemes in a natural way. For each $\alpha = (\alpha_1, \ldots, \alpha_n) \in B^N$ and $\xi \in B$, let $C(\alpha, \xi) = \{i \in N | \alpha_i \leq \xi\}$ be the coalition to the left of ξ .

Definition 3.5. Let B = [a, b] be an integer interval and let $W(\cdot)$ be a left-coalition system on B. The voting scheme $f: B^N \to B$, defined as follows:

$$f(\alpha) = \min\{\xi | C(\alpha, \xi) \in W(\xi)\}$$
 for all $\alpha \in B^N$

is called the generalized median voter scheme (GMVS) induced by $W(\cdot)$. When $B = \times_{j=1}^{\ell} B^j$ is an ℓ -dimensional box, the voting scheme $f: B^N \to B$ is a GMVS if $f = (f^1, \dots, f^{\ell})$ and each f^j is the GMVS induced by some left-coalition system $W^j(\cdot)$ on B^j .

§4. GMVS's ARE COALITION-PROOF

Let B be an ℓ -dimensional box, let $N = \{1, ..., n\}$, and let $f: B^N \to B$ be a GMVS. For $P = (P_1, ..., P_n) \in \pi^N$ we consider the strategic game

$$G(f; P_1, \ldots, P_n) = (B, \ldots, B; f; P_1, \ldots, P_n).$$

Here B is the set of strategies of player $i \in N$; f is the outcome function; and P_1, \ldots, P_n are the preferences of the players on the outcome space. f is coalition-proof if for every $P = (P_1, \ldots, P_n) \in \pi^N$, the n-tuple $\alpha = \alpha(P) = (\tau(P_1), \ldots, \tau(P_n))$ is a CPNE of $G(f; P_1, \ldots, P_n)$.

Theorem 4.1. Every GMVS is coalition-proof.

Proof. We shall prove our claim by induction on the number of players n.

Step 1. n = 1.

Let $B = \times_{j=1}^{\ell} B^j$ be an ℓ -dimensional box and let $f: B \to B$ be a GMVS. If $P \in \pi(B)$ then $\tau(P)$ is a dominant strategy in G(f; P) = (B; f; P), because f is strategy-proof. Hence $\tau(P)$ is an NE of G(f; P).

Assume now that every GMVS with k players, $1 \le k < n$, is coalition-proof. Let $N = \{1, \ldots, n\}$, let $B = \times_{j=1}^{\ell} B^j$ be an ℓ -dimensional box, let $W^j : B^j \to 2^N$ be a left-coalition system on B^j , $j = 1, \ldots, \ell$, and let $f : B^N \to B$ the GMVS which is induced by $W^j(\cdot)$, $j = 1, \ldots, \ell$. Furthermore, let $P_1, \ldots, P_n \in \pi(B)$, and $\alpha_i = \tau(P_i)$, $i = 1, \ldots, n$. We shall prove that $\alpha = (\alpha_1, \ldots, \alpha_n)$ is a CPNE of $G(f; P_1, \ldots, P_n)$.

Step 2. α is self-enforcing.

For each $S \subset N$, $S \neq \emptyset$, N, and each $j = 1, \ldots, \ell$, define the (reduced) left-coalition system $W^j_{S,\alpha}$ on B^j by

$$T \in W^{j}_{S,\overset{\alpha}{\sim}}(\xi) \Leftrightarrow T \cup \{i \in N \setminus S \mid \alpha_{i}^{j} \leq \xi\} \in W^{j}(\xi)$$

for all $T \subset S$ and all $\xi \in B^j$. As the reader may easily verify $W^j_{S,\alpha}$ is a left-coalition system on B^j (w.r.t. the set of players S). Denote by $f^{S,\alpha}$ the GMVS which is induced by $W^j_{S,\alpha}$, $j=1,\ldots,\ell$. Then $G(f^{S,\alpha};(P_i)_{i\in S})=(B^S;f^{S,\alpha};(P_i)_{i\in S})$ is the

reduced game of $G(f; P_1, \ldots, P_n)$ w.r.t. S and α . By the induction hypothesis $\alpha = (\alpha_i)_{i \in S}$ is a CPNE of $G(f^{S, \alpha}; (P_i)_{i \in S})$. Because this is true for each proper subset of N, α is self-enforcing.

Step 3. α is a CPNE.

Assume, on the contrary, that α is not a CPNE. Then, there exists $\beta \in B^N$ such that (i) β is self-enforcing (in the game $G(f; P_1, \ldots, P_n)$), and $f(\beta) \neq f(\alpha)$; and (ii) $f(\beta)P_if(\alpha)$ for $i = 1, \ldots, n$. We denote $s = f(\alpha)$ and $t = f(\beta)$. Let $s = (\xi^1, \ldots, \xi^\ell)$ and $t = (\eta^1, \ldots, \eta^\ell)$. We distinguish the following possibilities.

(4.1) There exists $m \in \{1, \ldots, \ell\}$ such that $\xi^m < \eta^m$. Let $Q = \{i \in N \mid \alpha_i^m \leq \xi^m \text{ and } \beta_i^m > \xi^m\}$. Q is non-empty because $\xi^m < \eta^m$. Without loss of generality $Q = \{1, \ldots, r\}$ and $\alpha_1^m \leq \ldots \leq \alpha_r^m$. Now replace sequentially, in $\beta^m = (\beta_1^m, \ldots, \beta_n^m)$, β_i^m by α_i^m , $i = 1, \ldots, r$. There exists $k, 1 \leq k \leq r$ such that $f^m(\alpha_1^m, \ldots, \alpha_{k-1}^m, \beta_k^m, \ldots, \beta_n^m) = \eta^m$ and $f^m(\alpha_1^m, \ldots, \alpha_k^m, \beta_{k+1}^m, \ldots, \beta_n^m) = \zeta < \eta^m$. By the choice of k $\alpha_k^m \leq \zeta$. Thus, all the members of $Q^* = \{1, \ldots, k\}$ strictly prefer $\alpha^m \mid Q^*$ to $\beta^m \mid Q^*$ at β $(\alpha^m \mid Q^* = (\alpha_i^m \mid i \in Q^*)$ etc.). (That is, Q^* can improve upon β by playing $(\alpha^m \mid Q^*, \beta^{-m} \mid Q^*)$, where $\beta^{-m} = (\beta^j \mid j \in \{1, \ldots, \ell\} \setminus \{m\})$.)

(4.2) There exists $m \in \{1, \ldots, \ell\}$ such that $\eta^m < \xi^m$. Let $Q = \{i \in N \mid \alpha_i^m \geq \xi^m \text{ and } \beta_i^m < \xi^m\}$. Clearly, $Q \neq \emptyset$. Without loss of generality $Q = \{1, \ldots, r\}$ and $\alpha_1^m \geq \ldots \geq \alpha_r^m$. Now replace sequentially, in $\beta^m = (\beta_1^m, \ldots, \beta_n^m)$, β_i^m by α_i^m , $i = 1, \ldots, r$. For some k, $1 \leq k \leq r$, $f^m(\alpha_1^m, \ldots, \alpha_k^m, \beta_{k+1}^m, \ldots, \beta_n^m) = \zeta > \eta^m$, and $\zeta \leq \alpha_k^m$. Thus, all the members of $Q^* = \{1, \ldots, k\}$ strictly prefer $\alpha^m \mid Q^*$ to $\beta^m \mid Q^*$ at β .

We call a coalition Q regretful if there exists $m \in \{1, \ldots, \ell\}$ such that Q can improve upon β by playing $(\alpha^m \mid Q, \beta^{-m} \mid Q)$. $f(\alpha) \neq f(\beta)$ implies that (4.1) or (4.2) is true. Hence, we have proved the existence of a non-empty regretful coalition. Let T be a (non-empty) regretful coalition of minimum size. The following claim is true.

Claim 4.2. For each $m = 1, ..., \ell$ $f((\alpha^m | T, \beta^{-m} | T), \beta^{N \setminus T}) P_i f(\beta)$ for all $i \in T$.

Proof of Claim 4.2. Let $1 \leq m \leq \ell$. We denote

$$T_{-} = \{i \in T \mid \alpha_i^m < \eta^m\}, \quad T_0 = \{i \in T \mid \alpha_i^m = \eta^m\}, \text{ and } T_+ = \{i \in T \mid \alpha_i^m > \eta^m\}.$$

We have to consider seven cases.

(4.3) $T_- \neq \emptyset$, $T_0 \neq \emptyset$, and $T_+ \neq \emptyset$. Without loss of generality $T_0 = \{1, \ldots, r\}$, $T_- = \{r \div 1, \ldots, r + k\}$ and $\alpha_{r+1}^m \leq \ldots \leq \alpha_{r+k}^m$, $T_+ = \{r + k + 1, \ldots, q\}$, where q is the number of members of T. and $\alpha_{r+k+1}^m \geq \ldots \geq \alpha_q^m$. First, for $i \in T_0$ replace β_i^m in $\beta^m = (\beta_1^m, \ldots, \beta_n^m)$ by α_i^m . Clearly $f^m(\alpha^m | T_0, \beta^m | N \setminus T_0) = \eta^m$. Now replace sequentially in $(\alpha^m | T_0, \beta^m | N \setminus T_0)$ β_i^m by α_i^m for $i = r + 1, \ldots, r + k$. By the minimality of T and (3.i), i=1,2, $f^m(\alpha^m | T_0 \cup T_-, \beta^m | N \setminus (T_0 \cup T_-)) = \eta^m$. (The role of (3.i), i=1,2, is to guarantee that the order of replacement, first T_0 and then T_- , does not matter.) Similarly, we may show, by replacing sequentially $\beta^m | T_+$ by $\alpha^m | T_+$, that $f^m(\alpha^m | T, \beta^m | (N \setminus T)) = \eta^m$.

A careful examination of the proof of (4.3) reveals that if at least two out of the three sets T_- , T_0 and T_+ are non-empty, then $f^m(\alpha^m|T,\beta^m|N\setminus T)=\eta^m$. Thus it remains to consider the following three cases.

- (4.4) $T_0 \neq \emptyset$, $T_- = T_+ = \emptyset$. Clearly, in this case $f^m(\alpha^m | T, \beta^m | N \setminus T) = \eta^m$.
- (4.5) $T_{-} \neq \emptyset$. $T_{0} = T_{+} = \emptyset$. Again, an examination of the proof of (4.3) reveals that $\zeta = f^{m}(\alpha^{m}|T, \beta^{m}|N \setminus T)$ satisfies $\zeta \leq \eta^{m}$ and $\zeta \geq \alpha_{i}^{m}$, $i \in T$. Hence, the claim is proved in this case.
- (4.6) $T_{+} \neq \emptyset$, $T_{0} = T_{-} = \emptyset$. An examination of the proof of (4.3) reveals that $\zeta = f^{m}(\alpha^{m}|T, \beta^{m}|N \setminus T)$ satisfies $\zeta \geq \eta^{m}$ and $\zeta \leq \alpha_{i}^{m}$, $i \in T$.

Let T be a (non-empty) minimal (in size) regretful coalition. We conclude from Claim 4.2 that $f(\alpha|T,\beta|N\backslash T) \neq f(\beta)$ and $f(\alpha|T,\beta|N\backslash T)P_if(\beta)$ for all $i \in T$. Thus $T \neq N$. Now consider the reduced game $(B^T; f^{T,\beta}; (P_i)_{i\in T})$. By the induction hypothesis $\alpha|T$ is a CPNE of this game. Hence T has an internally consistent improvement upon β . As $T \neq N$ this is impossible because β is self-enforcing. Thus, the desired contradiction has been obtained. Q.E.D.

§5. AN EXAMPLE

We shall show by means of an example that GMVS's may not be strongly coalition-proof. Let $\ell=3$. $B^j=\{0,1\}$ for j=1,2,3, and $N=\{1,2,3\}$. We

define a GMVS f by means of the following left-coalition systems: $W^j: B^j \to 2^N$ is defined by $W^{j}(0) = \{S \subset N \mid S \text{ has at least two members}\}$ and $W^{j}(1) = 2^{N}$, for j = 1, 2, 3. Let $B = \times_{j=1}^3 B^j$ and let e^j be the j-th unit vector in \mathbb{R}^3 , j = 1, 2, 3. We define three additive $(u:B\to R)$ is additive if u(x+y)=u(x)+u(y) for all $x,y\in B$) utility functions on B as follows: $u_1(0)=0,\ u_1(e^1)=4,\ u_1(e^2)=-1,$ and $u_1(e^3) = -2$; $u_2(0) = 0$, $u_2(e^1) = -1$, $u_2(e^2) = 4$, and $u_2(e^3) = -2$; $u_3(0) = 0$, $u_3(e^1) = -1$, $u_3(e^2) = -2$, and $u_3(e^3) = 4$. Let P_i be the preference relation represented by u_i , i = 1, 2, 3. Then P_i is single-peaked with bliss point e^i , i = 1, 2, 3. Now $f(e^1, e^2, e^2) = (0, 0, 0)$ because of our definition of $W^j(0)$, j = 1, 2, 3. However, (0,0,0) is not Pareto optimal. Indeed, let \hat{u}_1 be defined by $\hat{u}_1(0)=0$, $\hat{u}_1(e^1)=1$, $\hat{u}_1(e^2)=2,\,\hat{u}_1(e^3)=4,\, {\rm and \, let}\,\,\hat{u}_2=\hat{u}_3=\hat{u}_1\,\, {\rm also \, be \, three \, additive \, utility \, functions}$ on B. Denote by \hat{P}_i the preference relation represented by \hat{u}_i , i=1,2,3. Clearly, $\tau(\hat{P}_i) = (1, 1, 1) = e, i = 1, 2, 3, \text{ and } f(e, e, e) = e. \text{ Also, } f(e, e, e)P_if(e^1, e^2, e^3),$ i=1,2,3. Moreover, because of our definition of $W^{j}(0), j=1,2,3, (e,e,e)$ is an NE of the game $(B^N; f; P_1, P_2, P_3)$. Hence, the truthtelling strategy (e^1, e^2, e^3) is not a strong CPNE.

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